

MEDIA EXCHANGE NETWORK SUPPORTING CONSUMPTION OF BROADCAST AND USER CAPTURED MEDIA

ABSTRACT OF THE DISCLOSURE

[106] A network and methods for supporting concurrent consumption of broadcast and user captured media content are disclosed. Various embodiments of the present invention permit a first user to concurrently consume media content from a server and a second user of a media exchange network. The first user may also concurrently provide media content to the second user of the media exchange network. The media content shared by users may be stored at a user's location, stored on a server at a third location in the media exchange network, or may originate from a media peripheral device, and may be audio, a still image, video, or data.